

Unnamed Game

Name: _____ Pronouns: _____

Level: _____ XP: _____ Money: _____

Defense: _____ Stress: _____ / _____

Abilities

Strength (STR): _____ () Wits (WIT): _____ ()

Agility (AGI): _____ () Aura (AUR): _____ ()

Physical injuries: Mental injuries:

3	4-5	6-8	9-12	13-15	16-17	18
-3	-2	-1	0	+1	+2	+3

XP	Level	Stress	HD	Upgrade
0	1	4	<input type="checkbox"/>	trait, skill, skill
300	2	8	<input type="checkbox"/>	+stress <input type="checkbox"/> or trait <input type="checkbox"/>
750	3	12	<input type="checkbox"/>	+1 to two ability scores
1,500	4	16	<input type="checkbox"/>	+stress <input type="checkbox"/> or trait <input type="checkbox"/>
3,000	5	20	<input type="checkbox"/>	+1 to two ability scores
6,000	6	22	<input type="checkbox"/>	+stress <input type="checkbox"/> or trait <input type="checkbox"/>
12,500	7	24	<input type="checkbox"/>	+1 to two ability scores
25,000	8	26	<input type="checkbox"/>	+stress <input type="checkbox"/> or trait <input type="checkbox"/>
50,000	9	28	<input type="checkbox"/>	+1 to two ability scores
99,999	10	30	<input type="checkbox"/>	+1 to two ability scores, +stress <input type="checkbox"/> or trait <input type="checkbox"/>

Gear

- 1 _____
- 2 _____
- 3 _____
- 4 _____
- 5 _____
- STR 4+ _____
- STR 6+ _____
- STR 9+ _____
- STR 13+ _____
- STR 16+ _____
- STR 18+ _____

Traits

- 1 _____
- 2 _____
- 3 _____
- 4 _____
- 5 _____
- WIT 4+ _____
- WIT 6+ _____
- WIT 9+ _____
- WIT 13+ _____
- WIT 16+ _____
- WIT 18+ _____